Claims

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- 1. Apparatus for supporting elongate sticks, comprising a main body member having a base defining a base footprint of a first defined footprint area and which body member supporting and restraining a plurality of at least three arms extending therefrom in a direction away from said base and each arm inclined relative to a vertical axis extending through said body.
- 2. Apparatus as claimed in claim 1 wherein ends of each arm remote from said body define an outer arm area, whereby said outer arm area is equal to or greater than said footprint area.
 - 3. Apparatus as claimed in claim 1 wherein said footprint area is adjustable.
 - 4. Apparatus as claimed in either claim 2 wherein said outer arm area is adjustable.
- 5. Apparatus as claimed in claim 1 wherein said base is formed by a plurality
 of at least three legs extending downwardly from said body in a direction
 away from said arms, and wherein each leg is inclined relative to said
 vertical axis extending through said body.

- 6. Apparatus as claimed in claim 5 wherein the or at least three arms extend completely through said body so that said legs are formed integrally with said arms.
- 5 7. Apparatus as claimed in claim 1 wherein each arm is adjustable into and out of said body.
 - 8. Apparatus as claimed in claim 1 wherein said arms are straight and inclined at an angle of between 30 and 80 degrees relative to said vertical axis.

- Apparatus as claimed in claim 1 wherein at least two arms are inclined at different angles relative to said vertical axis.
- 15 10. Apparatus as claimed in claim 1 wherein said body comprises a plurality of holes formed therein for receiving a body engaging end of each arm opposed to said remote end.
- 11. Apparatus as claimed in claim 10 wherein the number of said plurality of holes is greater than said number of arms, said plurality of holes having varying angles of inclination relative to said vertical axis to allow the arms to be selectively mounted on said body at various angles of inclination relative to said vertical axis.

- 12. Apparatus as claimed in claim 1 in which at said footprint area is asymmetrically disposed about said vertical axis.
- 5 13. Apparatus as claimed in claim 2 wherein said outer arm area is asymmetrically disposed about said vertical axis.
 - 14. Apparatus as claimed in claim 1 wherein each of said arms are disposed about said vertical axis so as to have a constant angle between each adjacent arm.
 - 15. Apparatus as claimed in claim 1 wherein said arms are removeably restrained in said body.
- 15 16. Apparatus as claimed in claim 1 wherein said base is removeably engaged with said body.
 - 17. A system for playing a game comprising the apparatus of claim 1 and a plurality of elongate sticks.

18. A system as claimed in claim 17 in which said plurality are elongate sticks comprises a variety of sticks of different lengths, cross sectional shapes, weight, longitudinal profile and or surface texture.

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- 19. A method of testing human dexterity comprising setting up an apparatus as claimed in claim 1, selecting a plurality of elongate sticks and attempting to balance said plurality of sticks on and between said arms of said apparatus and any other sticks previously balanced between such arms without causing such sticks being balanced thereon or any sticks previously balanced thereon to be displaced from said apparatus.
- 20. A method as claimed in claim 19 wherein said sticks are to be balanced on said apparatus so as alleviate said apparatus overbalancing.
 - 21. A method as claimed in claim 19 further comprising the step of selectively adjusting the size of one or both the base footprint area and/or the outer arm area.

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22. A method as claimed in claim 19 comprising the step of selectively adjusting the symmetry of one or both the base footprint area and/or the outer arm area about the vertical axis of said apparatus.

23. A method as claimed in claim 19 wherein said plurality of sticks include a variety of sticks of one or more of different lengths, cross sectional shapes, weight, longitudinal profile and/or surface texture.